

Introduction to Systems Thinking for Wildlife Disease Management



Daniel Walsh¹ and Thierry Work²

¹USGS-Montana Cooperative Research Unit

²USGS National Wildlife Health Center-WOAH Collaborating Centre



World
Organisation
for Animal
Health

Organisation
mondiale
de la santé
animale

Organización
Mundial
de Sanidad
Animal

6th cycle Training of National Wildlife Focal Points
World Organisation for Animal Health
European Region

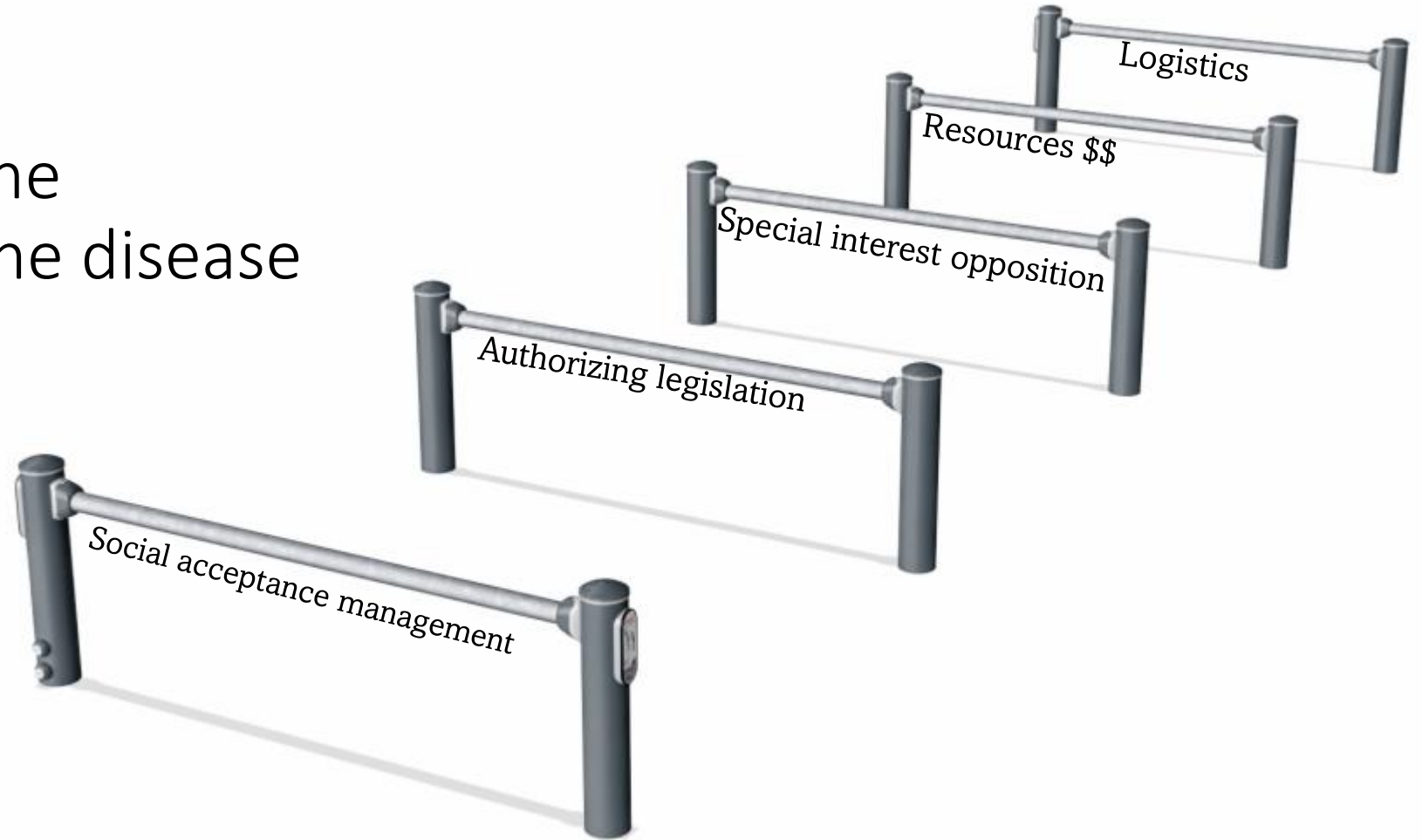
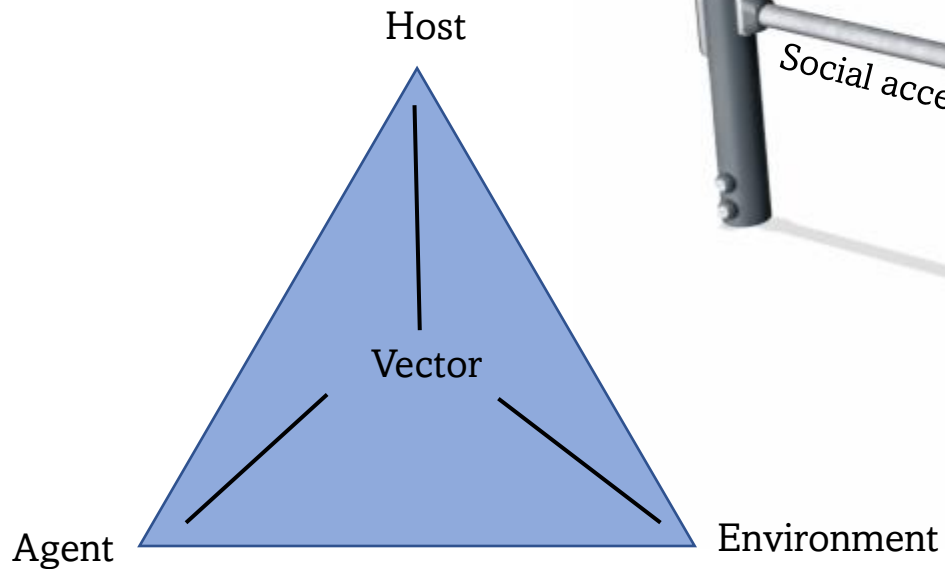


Impediments to managing disease

- Development/use of techniques can be resource intensive (e.g., vaccines, fencing, culling)
- Can be difficult to disperse to wild animals (e.g., vaccines)
- Some pathogens can persist in the environment
- Some control mechanisms (e.g., insecticides) can have serious environmental side effects or result in selective pressure for resistant organisms
- Actions can sometimes be counterproductive and spread the disease to new areas (e.g., dispersal and density reduction)
- Actions can be highly controversial (e.g., depopulation of wildlife)

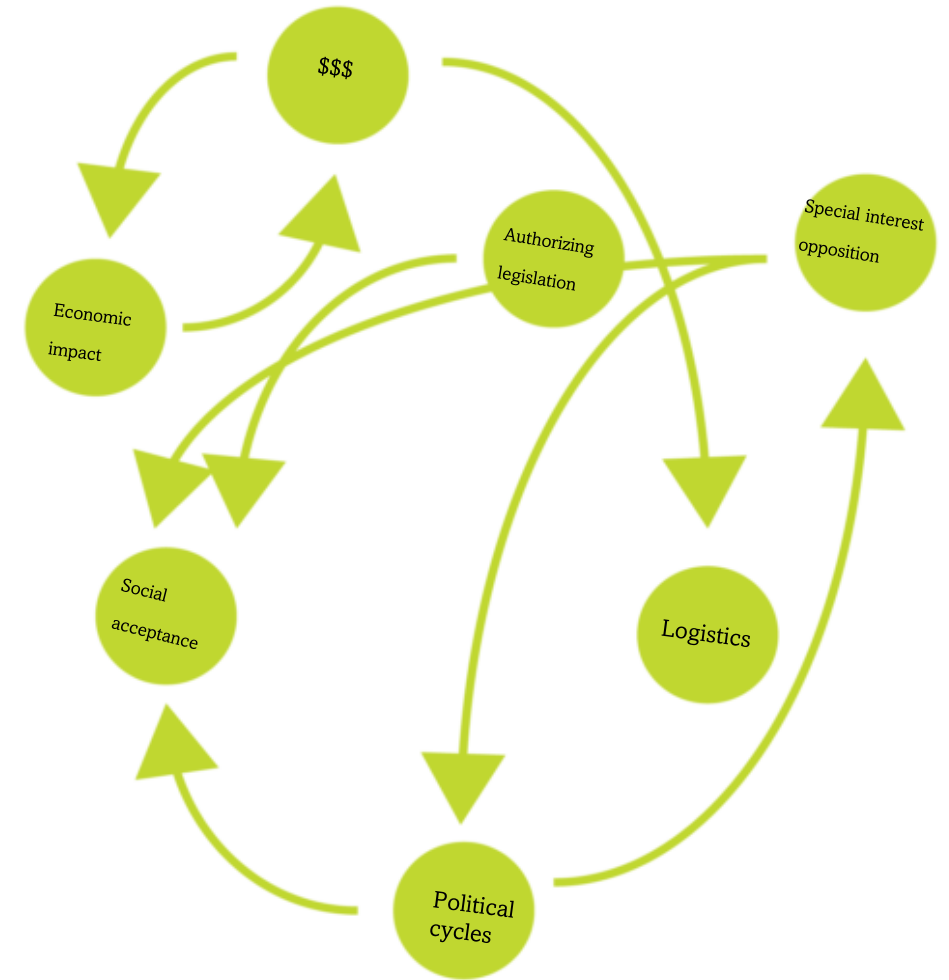


The Triad is only the epidemiology of the disease





The hurdles to management are not linear problems





What is systems thinking?

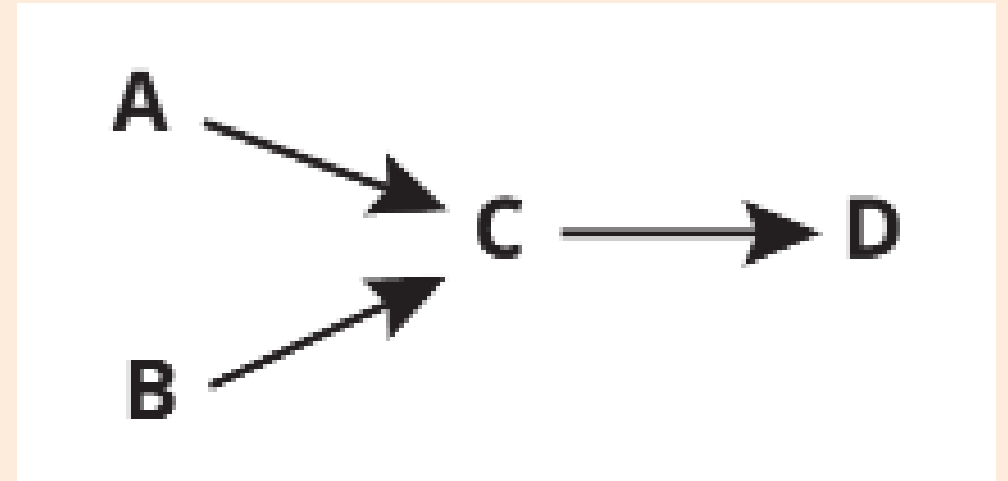
System: A set of interacting elements that function together to produce a certain outcome





Systems can be simple

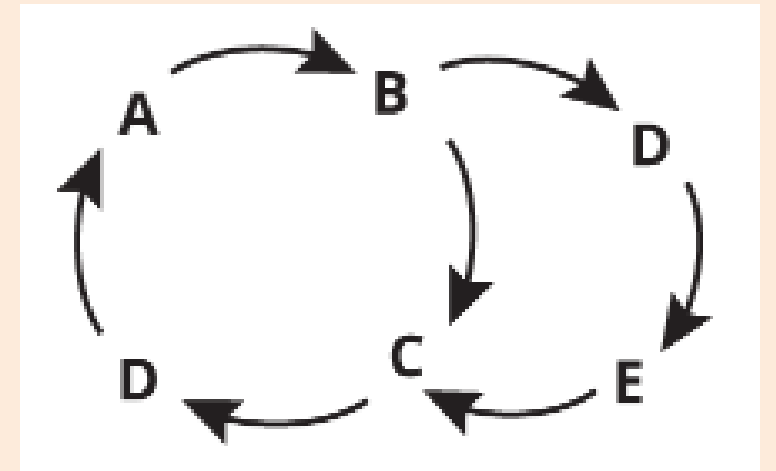
- Simple systems have clear cause and effect
 - Reductionist techniques work well for problem-solving
 - Reductionist: Reducing to components





Systems can be complex

- **Complex systems lack clear cause-effect relationship**
 - **Holistic approaches to problem-solving are needed**
 - **Holistic: Relating to the whole rather than the parts**
 - **Can create persistent problems due to system stability and resistance to change**
 - **Often involve social, economic, or political factors**

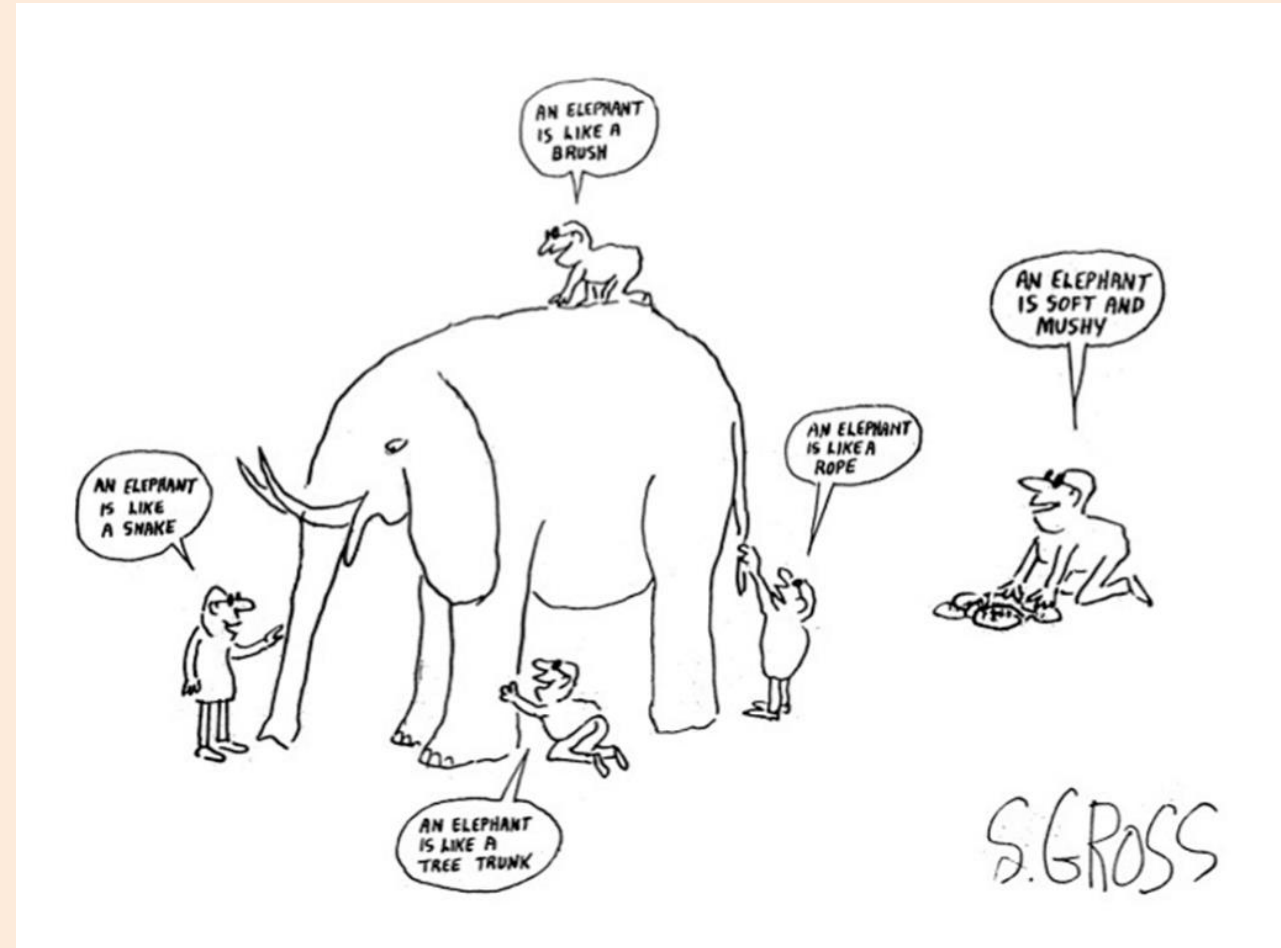




System Behavior

The behavior of the system cannot be known by only knowing the elements of the system.

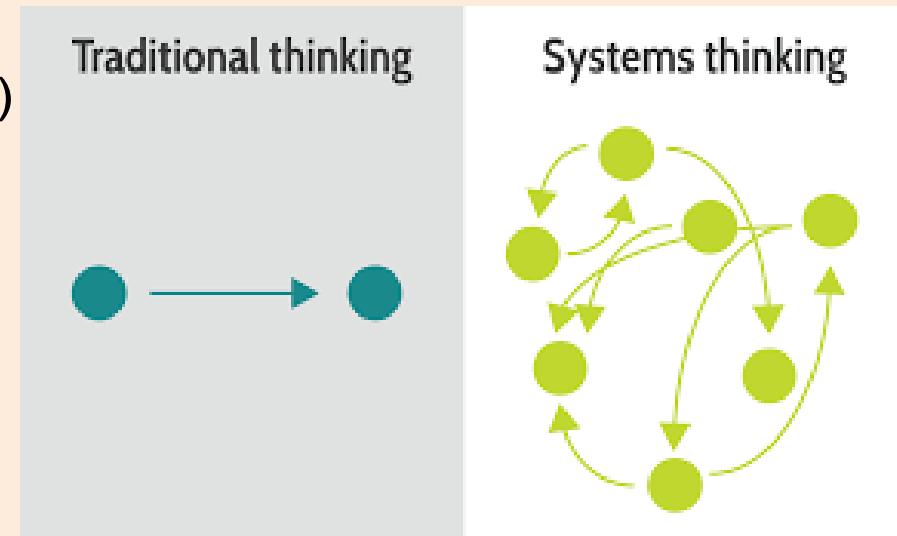
– Donella Meadows





Benefits of Systems Thinking

- Improves understanding of complex problems
- Highlights static and dynamic elements (relationships and behavior)
- Allows discovery of new intervention points
- Help recognize hidden and unintended consequences
- Help push behavioral change
- Help look for small changes that can have meaningful impacts
- Improves understanding of complex problems



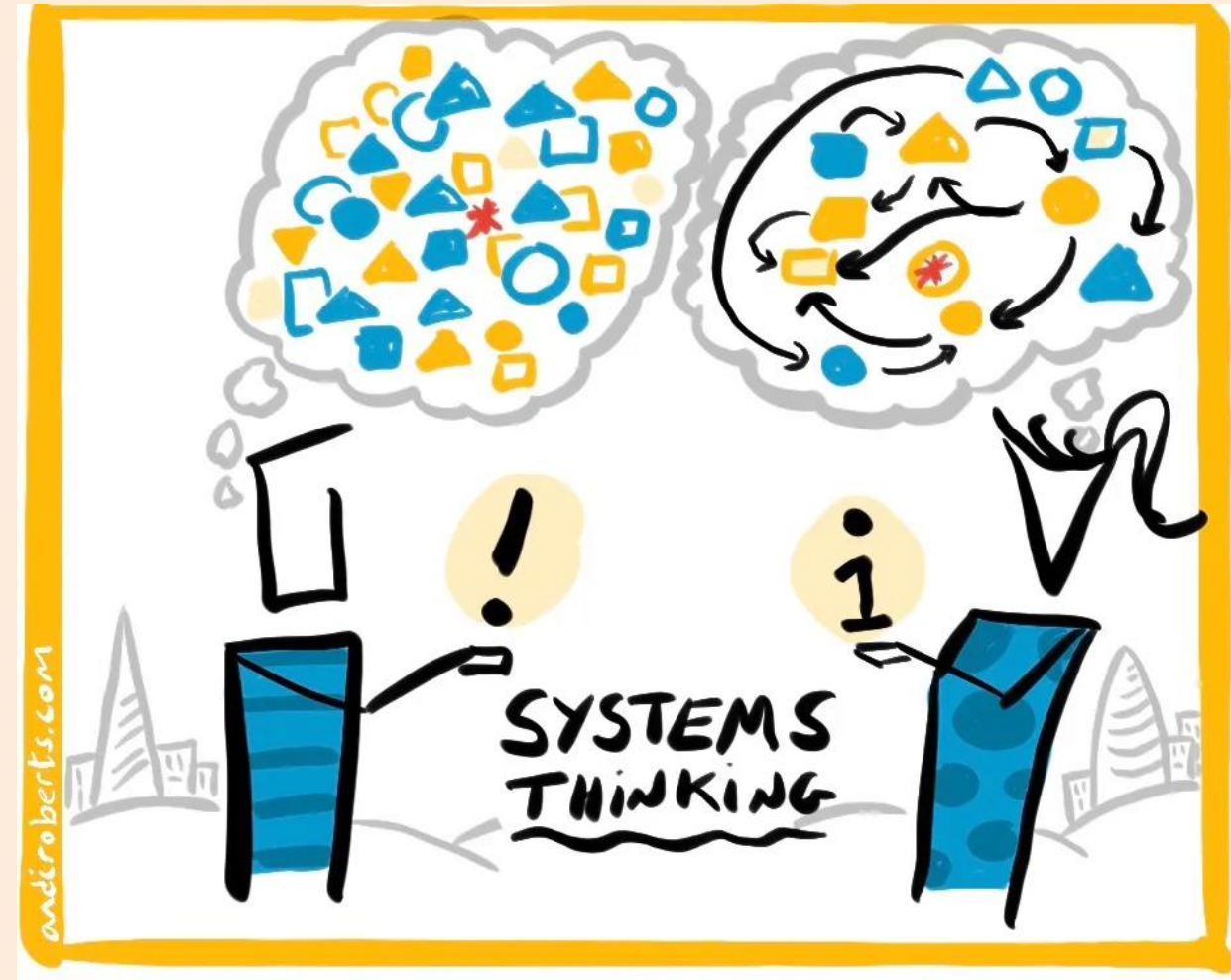


World
Organisation
for Animal
Health

Organisation
mondiale
de la santé
animale

Organización
Mundial
de Sanidad
Animal

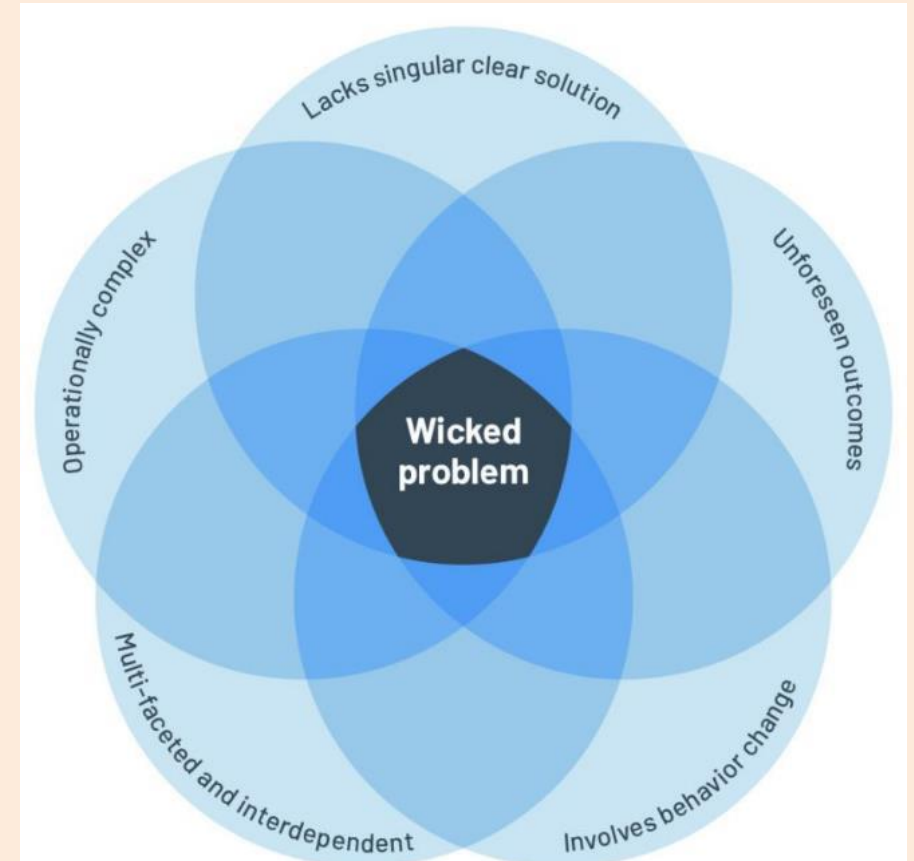
When Should We Use Systems Thinking?





“Wicked” Problems

- The problem is longstanding and attempts to solve it have failed
- There are multiple perspectives on the cause of the problem and what should be done
- Diverse stakeholders find it difficult to align their efforts; people are working on many different elements at the same time
- Actions may have unintended consequences

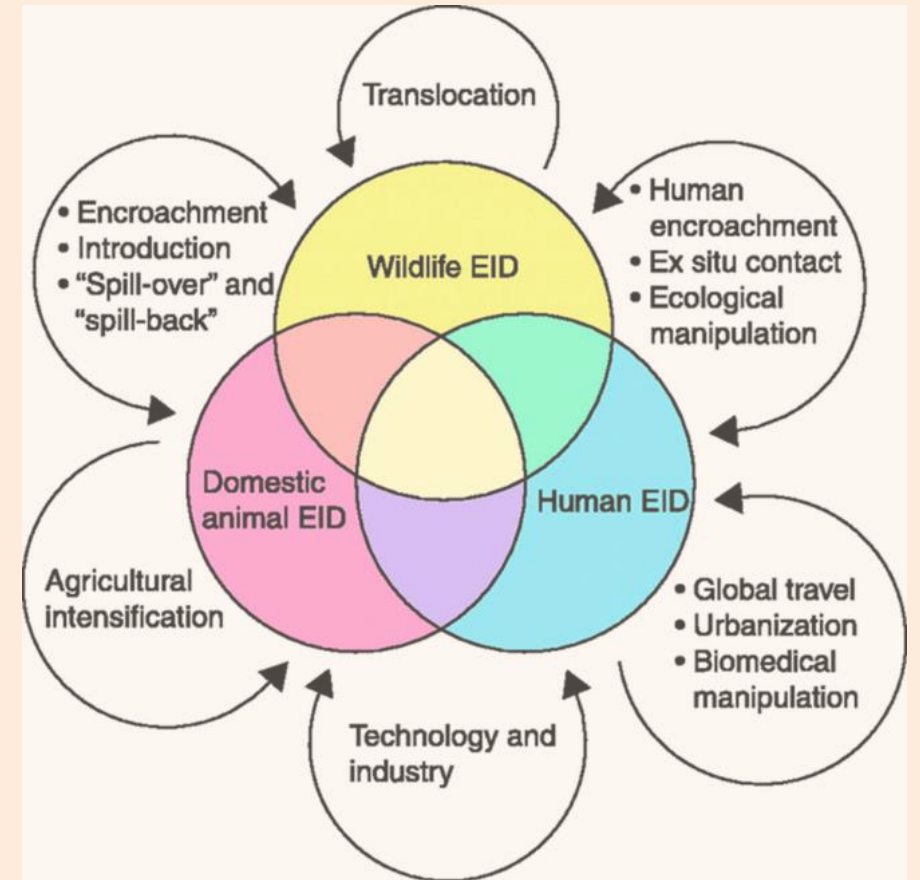


https://www.intapp.com/blog_posts/tackling-wicked-problem-firm-leadership-continued-success-conundrum-part-1/



Is management of wildlife disease a wicked problem?

- Drivers of wildlife disease are complex and often involve interconnected ecological and social factors
- Stakeholders are diverse
- Management actions can have unintended consequences





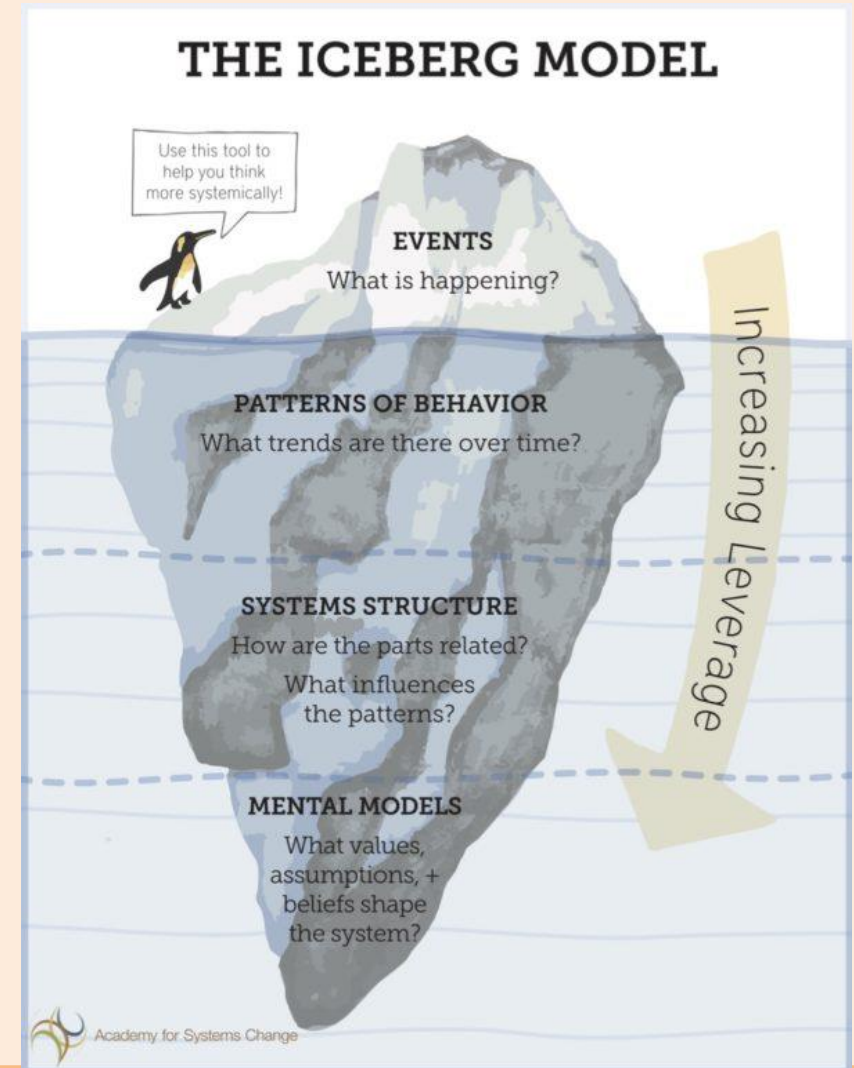
What are some systems thinking tools?

- Iceberg model
- Causal loop diagram
- Flight simulator



Tool #1: Iceberg Model

Purpose: To uncover the root causes of an event by identifying the underlying patterns of behavior, supporting structures, and mental models.

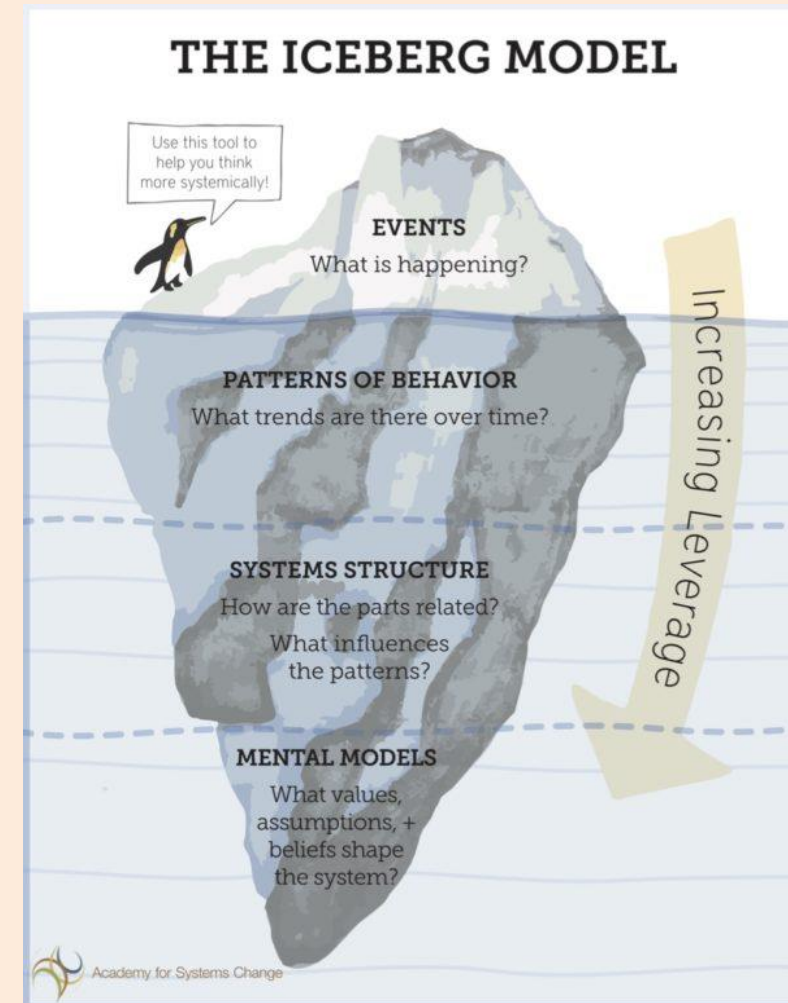




Example: CDV in Tigers

HYPOTHETICAL SCENARIO FOR A FICTIONAL NATIONAL PARK (PLACE X)

- **Events**
 - Tiger mortality event from canine distemper virus (CDV) in Place X
- **Patterns**
 - Cases of CDV in tigers have increased over the past 5 years in Place X
- **Structures**
 - Audience: What are some structures that could lead to this pattern?
- **Mental models**
 - Audience: What are some mental models that could lead to these structures or patterns?

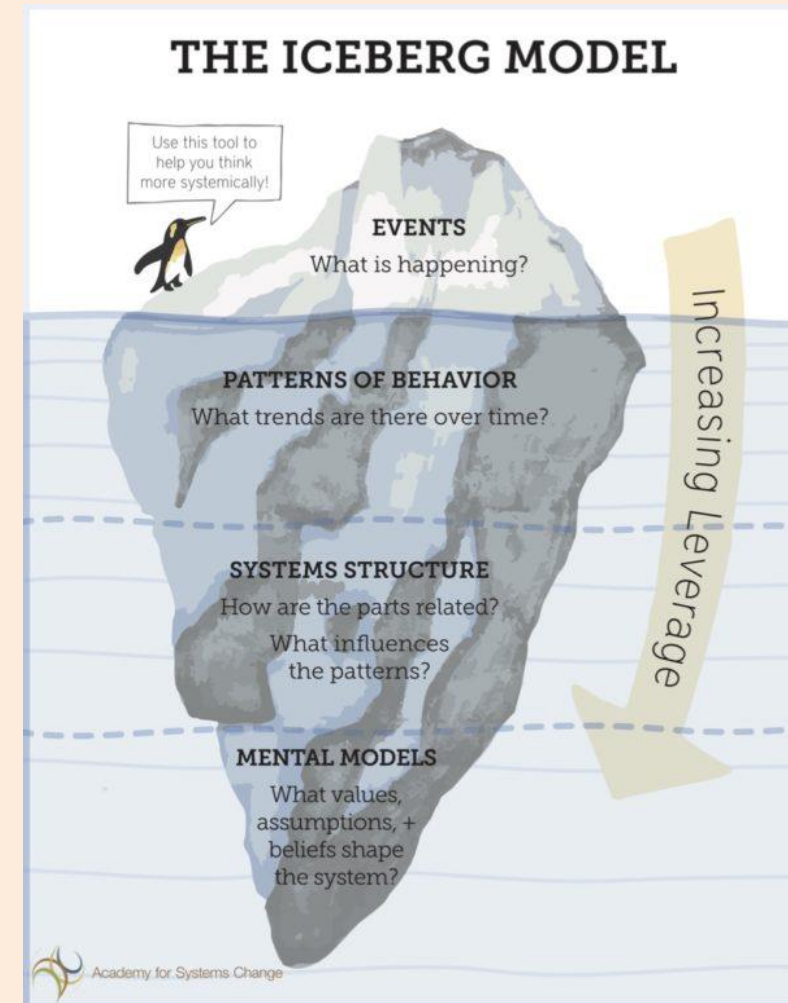




Example: CDV in Tigers

HYPOTHETICAL SCENARIO FOR A FICTIONAL NATIONAL PARK IN ASIA (PLACE X)

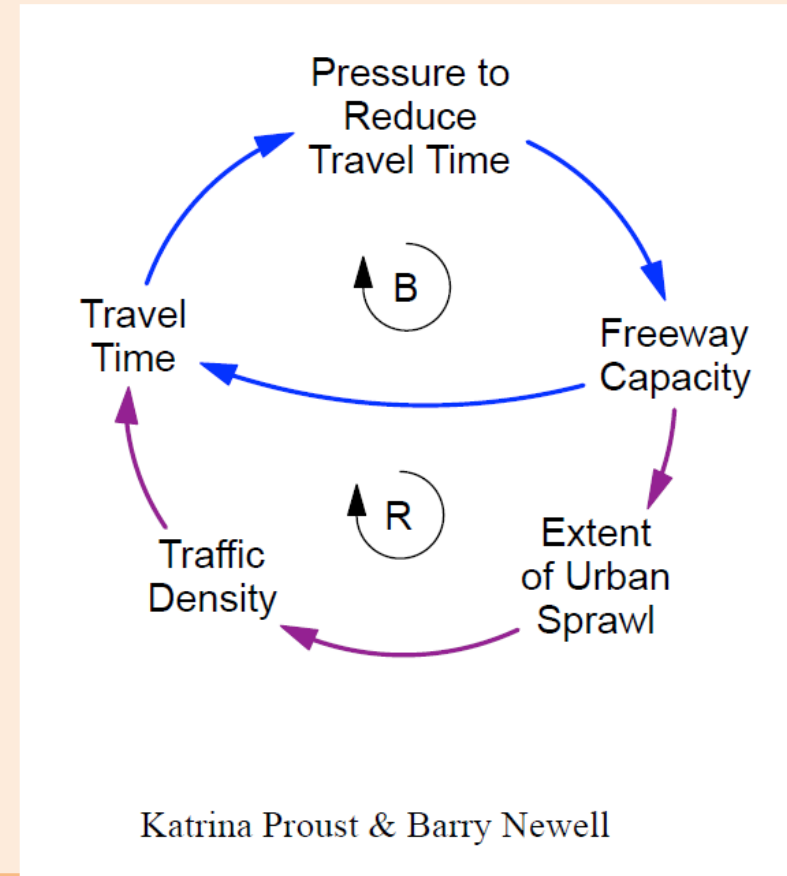
- **Events**
 - Tiger mortality event from canine distemper virus (CDV) in Place X
- **Patterns**
 - Cases of CDV in tigers have increased over the past 5 years in Place X
- **Structures**
 - Hunting with dogs is common on public lands near Place X
 - A major road runs past an unmonitored access point to Place X
- **Mental models**
 - People should be able to use public lands for their own benefit
 - Enforcing park access rules is not an important use of Place X funds





Tool #2: Causal Loop Diagram

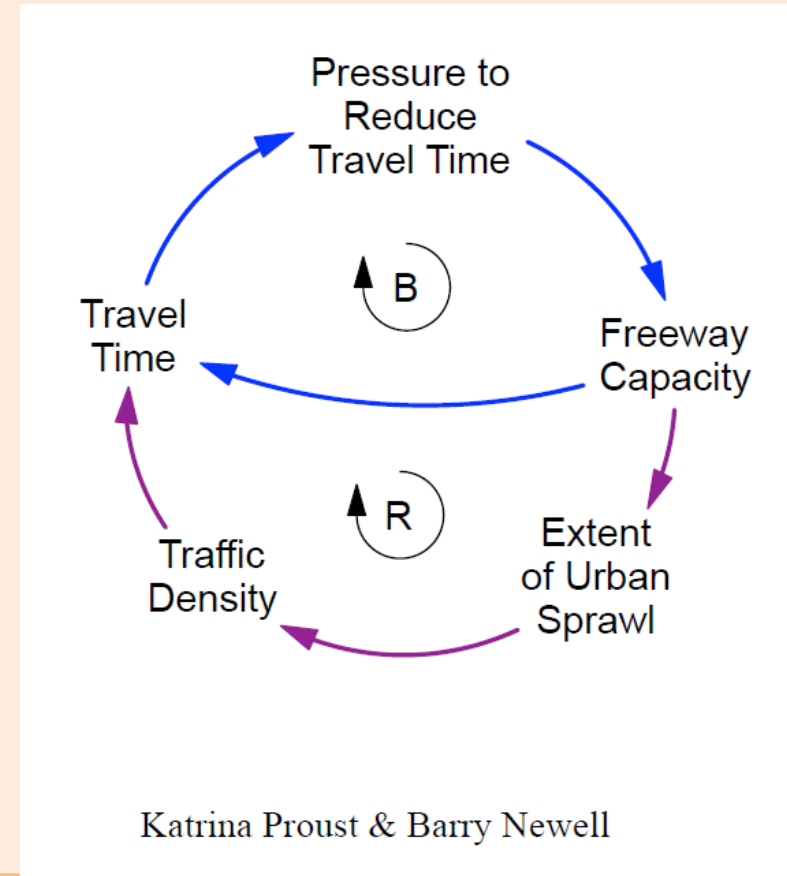
- Conceptually model dynamic systems
 - Allows quantitative modeling
- Useful for uncovering feedback loops
- May be able to identify novel intervention points in the system





Balancing and Reinforcing Feedback Loops

- **Balancing loops (B)**
 - Negative feedback loops
 - Self corrective
 - Self-regulating
 - Seek stability; maintain condition or state
 - Primary source of resistance to change
- **Reinforcing loops (R)**
 - Positive feedback loops
 - Vicious cycles that worsen the problem
 - Virtuous cycles that generate growth





Test: Balancing or Reinforcing Loops?

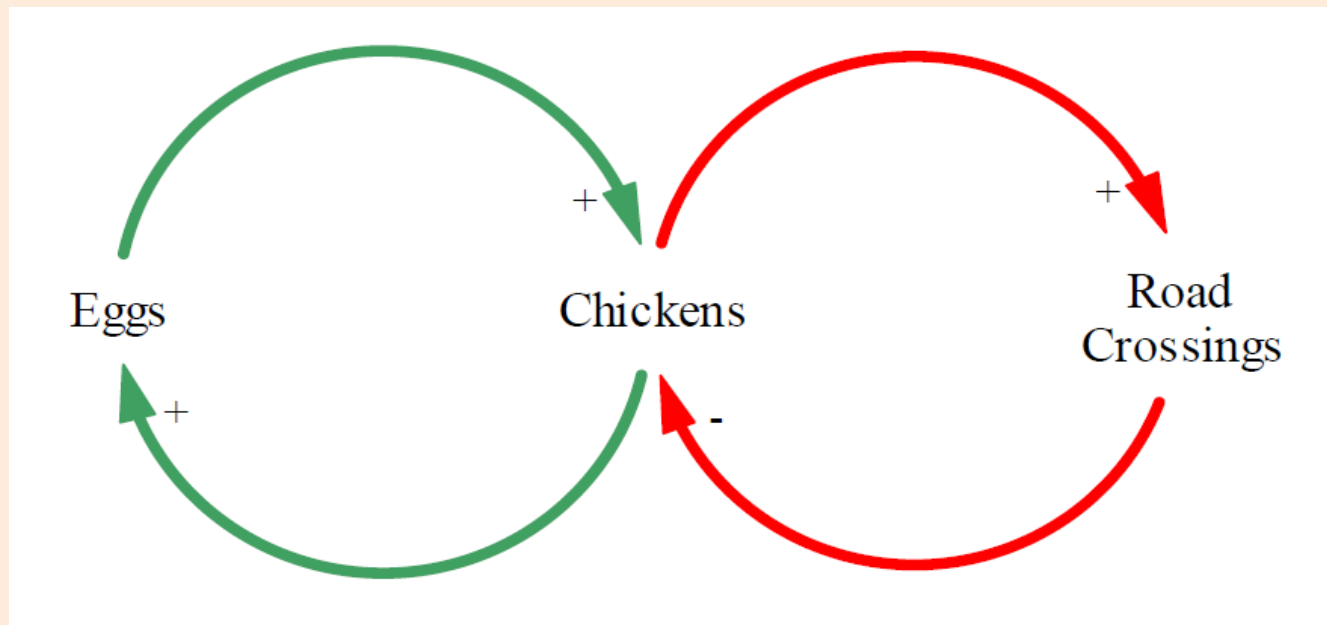


Photo credit: Protracted learning



Test: Balancing or Reinforcing Loops?

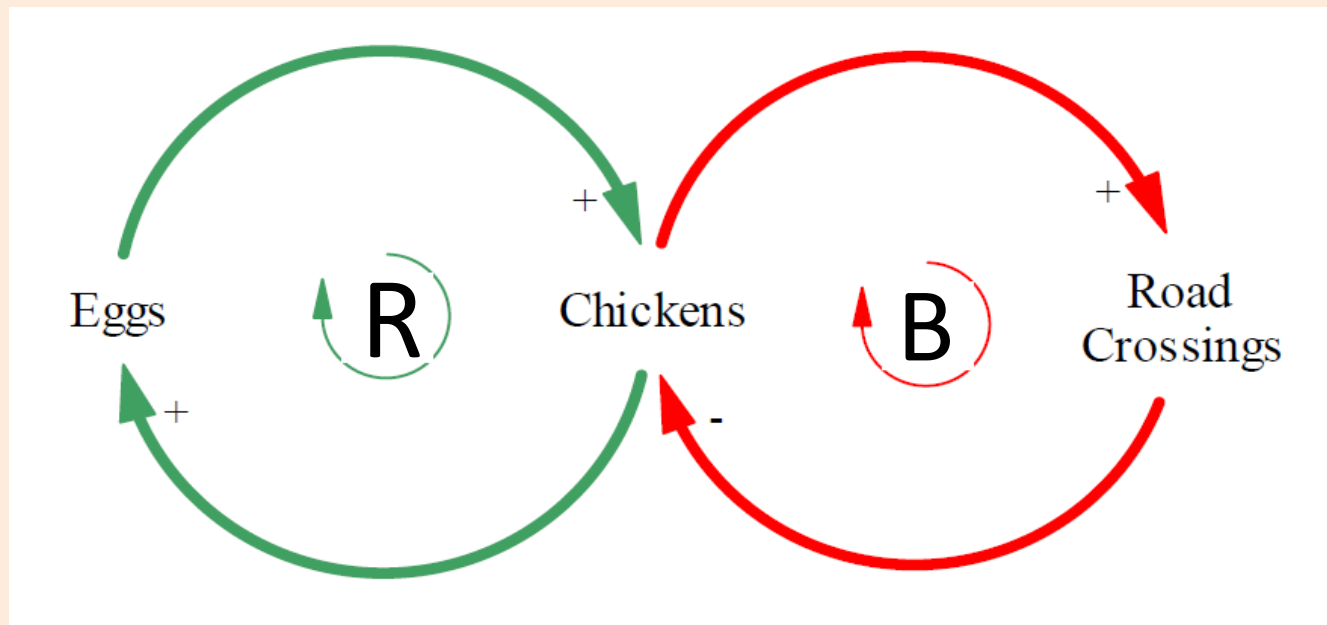
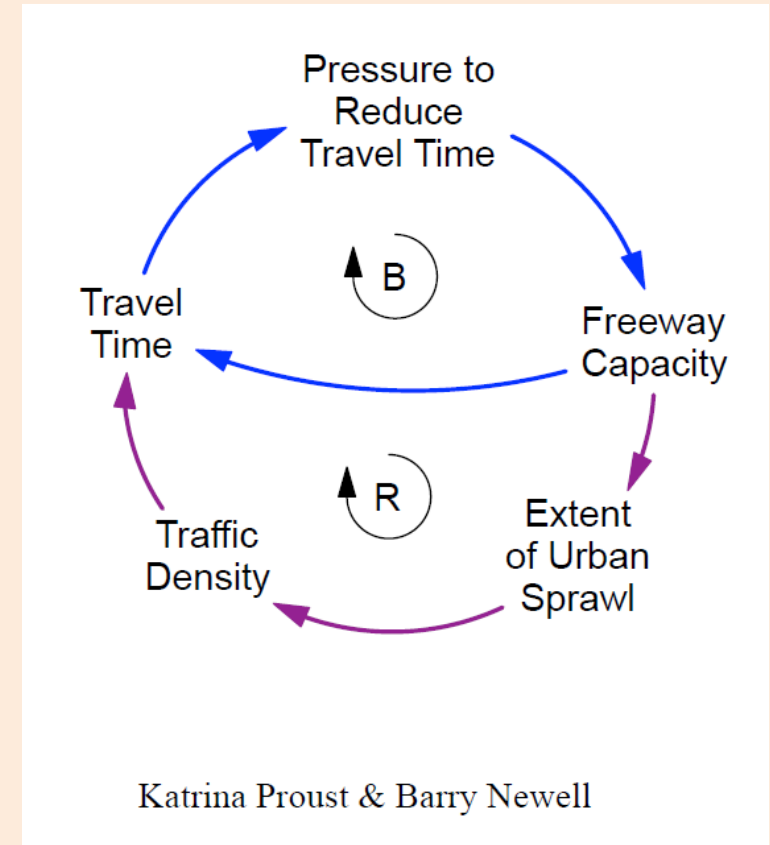


Photo credit: Protracted learning



System Delays

- System delays occur because it takes time to
 - Recognize the current state
 - Decide which actions to take
 - Implement actions
 - Change the current state by an action
- System delays create unintended consequences





Case example: Rabies

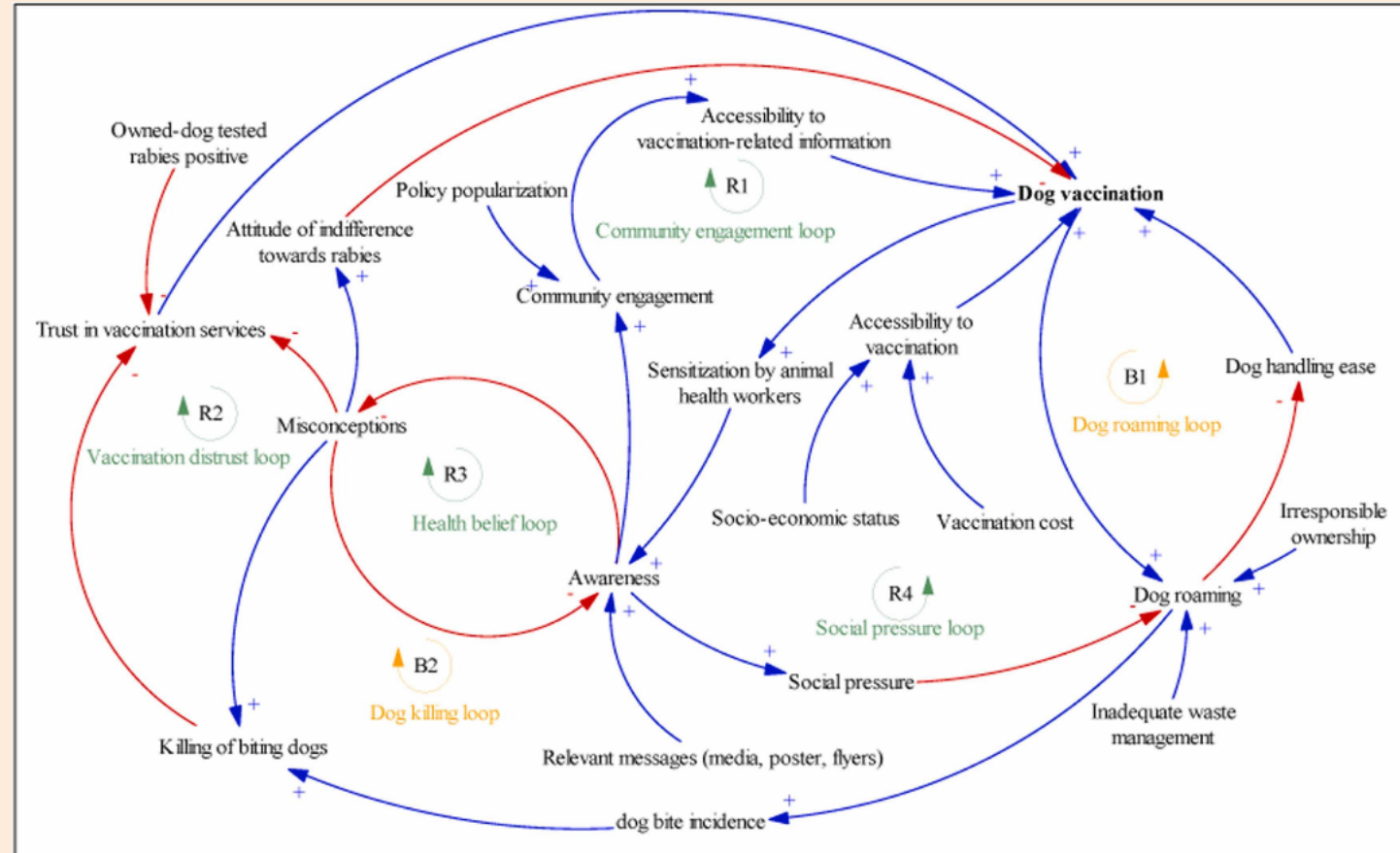


Preventive Veterinary Medicine
Volume 203, June 2022, 105623



Using causal loop analysis to explore pathways for zoonosis control in low-income setting: The case of dog rabies vaccination in Burkina Faso

Madi Savadogo ^{a,*,c,d}, Dimitri Renmans ^b, Rianatou Bada Alambedji ^c, Zékiba Tarnagda ^d, Nicolas Antoine-Moussiaux ^a



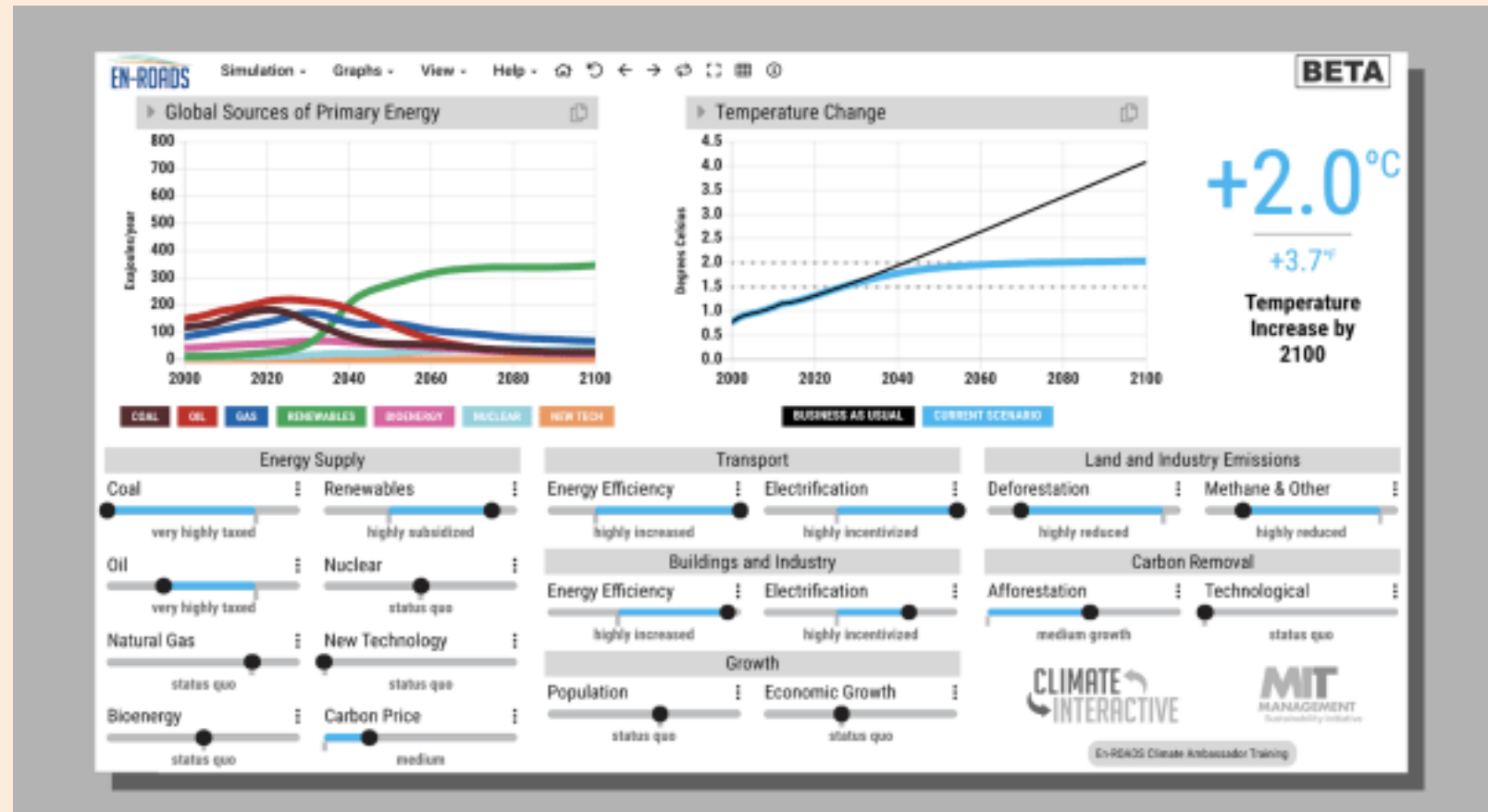
R1 : awareness, community engagement, accessibility to vaccination-related information, **dog vaccination**, and sensitization by animal health workers ; **R2** : awareness, misconceptions, killing of biting dogs, trust in vaccination services, dog vaccination, and sensitization by animal health workers ; **R3** : awareness, and misconceptions ; **R4** : awareness, social pressure, dog roaming, dog handling ease, dog vaccination, and sensitization by animal health workers ; **B1** : dog vaccination, dog roaming, and dog handling ease ; **B2** : dog vaccination, dog roaming, dog bite incidence, killing of biting dogs, and trust in vaccination services



Tool #3: Management Flight Simulator



- Simulated environment based on quantitative systems mapping
- Explore consequences of different strategies
- Learn from experience

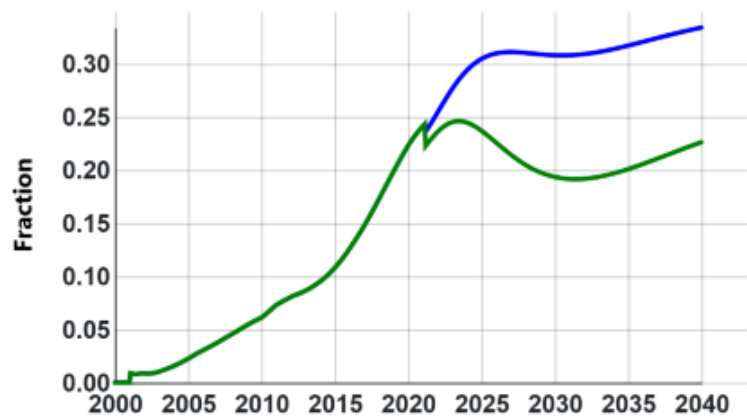




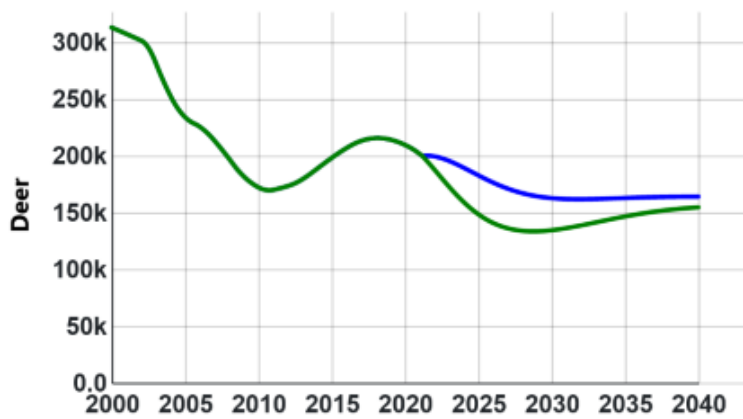
CWD Sandbox

Reset Documentation Share Output

harvest fraction positive[region]



population[region]



Agency Expenses



Baseline User

Endemic Leading Edge New Foci Undetected Scenario

Harvest

final young buck harvest rate[Endemic]

final older buck harvest rate[Endemic]

final antlerless harvest rate[Endemic]

Sharpshooting

desired sharpshooting rate[Endemic]

target correlation[Endemic]

ref sharpshooting unit cost[Endemic]

age sex targeting sensitivity[Endemic]

Baiting & Feeding

contact reduction[Endemic]

relative environmental contact reduction[Endemic]

cost per test[Endemic]

Safe Practices

fraction positive consumed[Endemic]

risk reduction from best practices[Endemic]

future carcass safe disposal fraction[Endemic]

carcass transport reduction[Endemic]

Surveillance

Final sampling[Endemic]

intervention delay[Endemic]

fixed intervention time[Endemic]

Intervention Duration[Endemic]

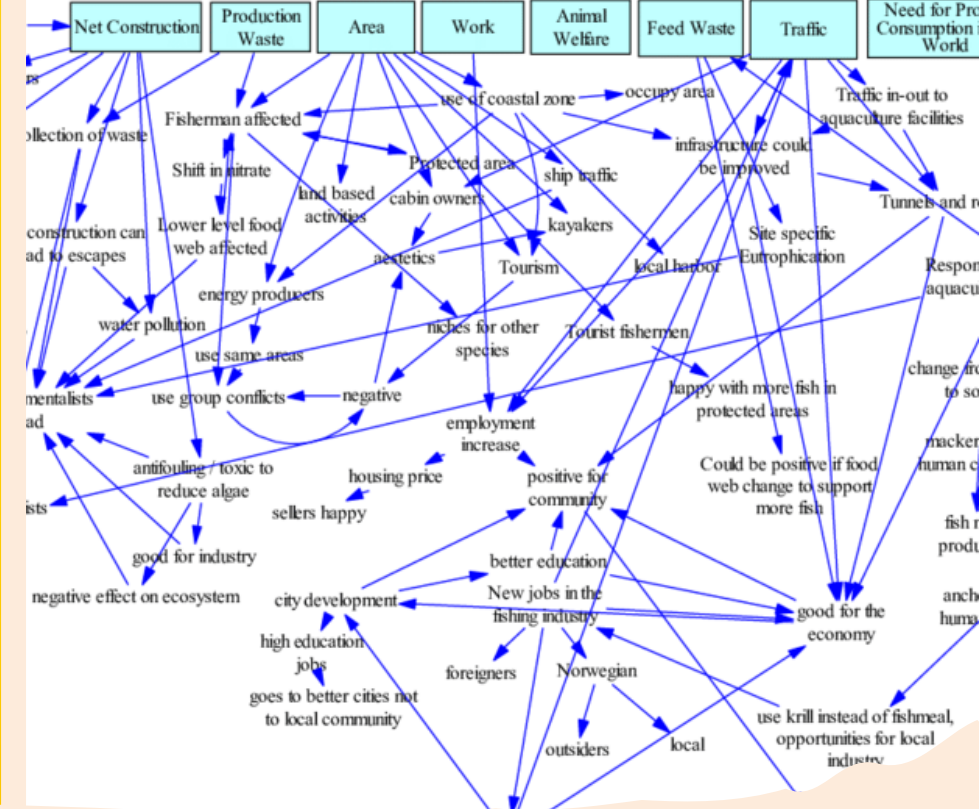
Hunting

sensitivity to yield[Endemic]

sensitivity to sightings[Endemic]

sensitivity to big bucks[Endemic]

sensitivity to cost[Endemic]

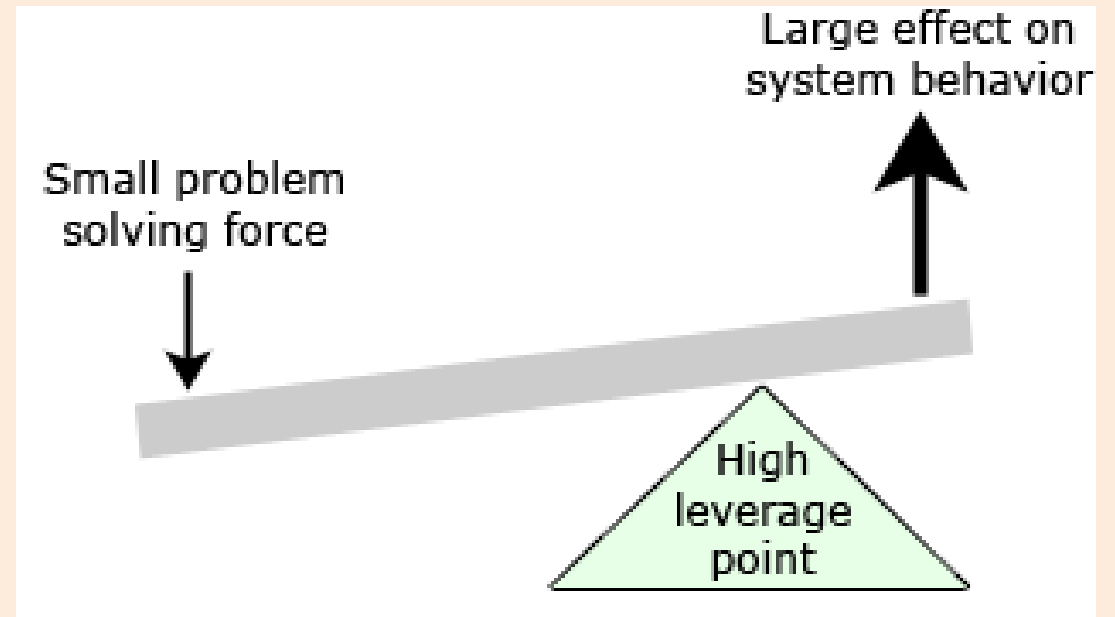


Assessing tradeoffs and making decisions in complex systems



Leverage points

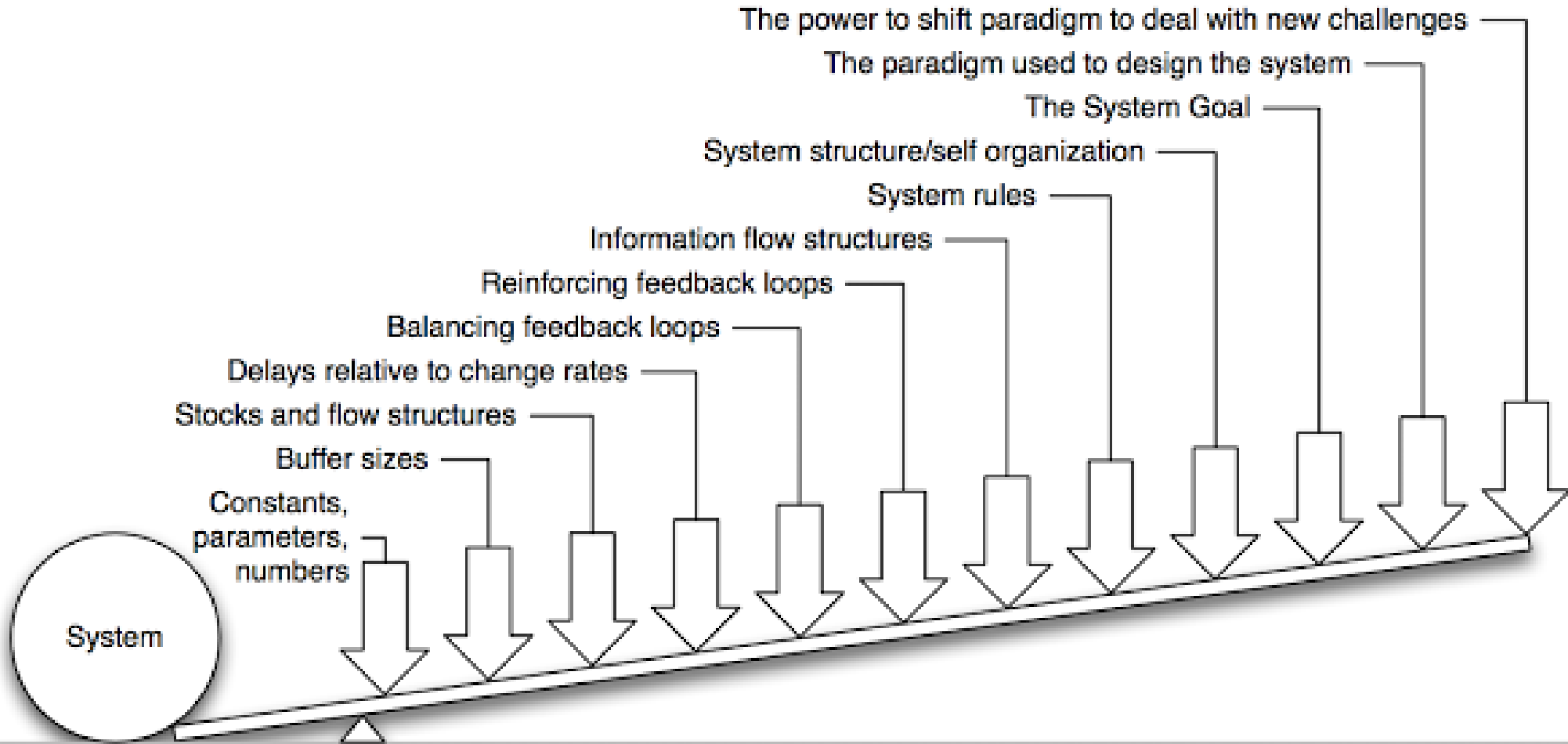
Interventions in the system
capable of changing trends and
patterns





Leverage Points

- Located towards the bottom of the iceberg model
- Identifying them can lead to
 - Changing cause-effect relationships
 - Aligning system behavior with desired purpose
- Possible actions
 - Stopping or doing less of something
 - Starting or doing more of something
 - Addressing significant delays





Adaptive Management

- Adjust policies and practices by learning from the outcome of previously used policies and practices
- Crucial for addressing wicked problems!

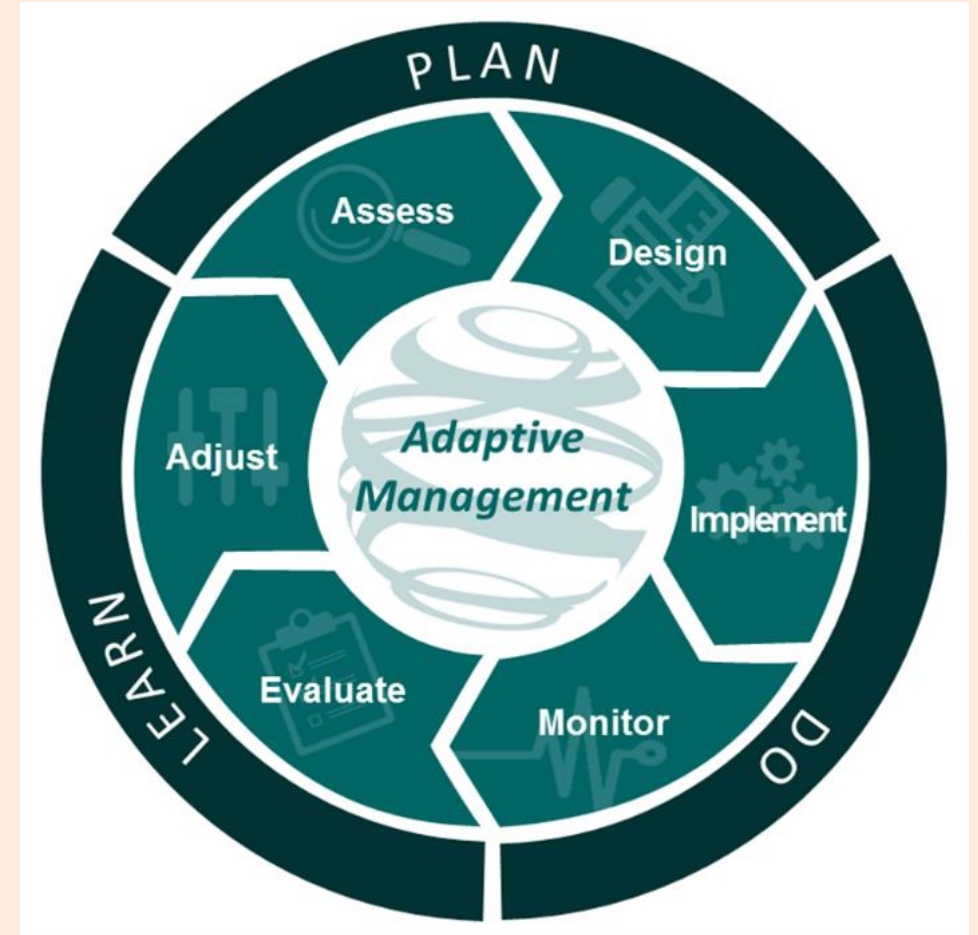


Image credit: <https://www.essa.com/approach/>

Questions?

